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ARNOLD REISSE

Design + Illustration

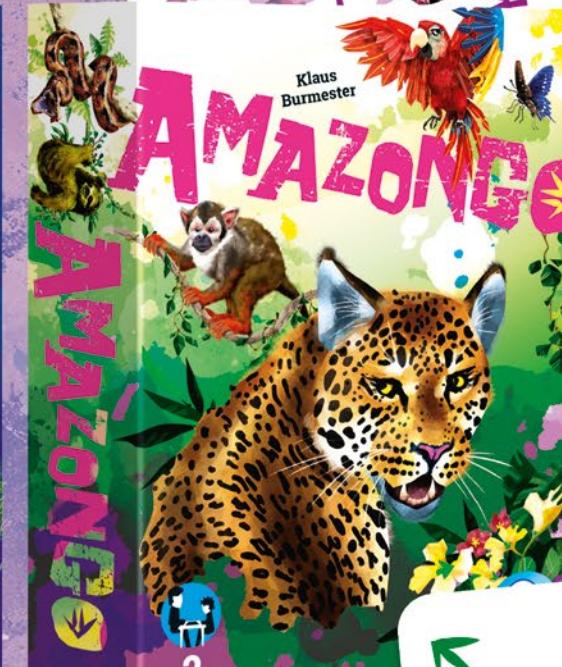
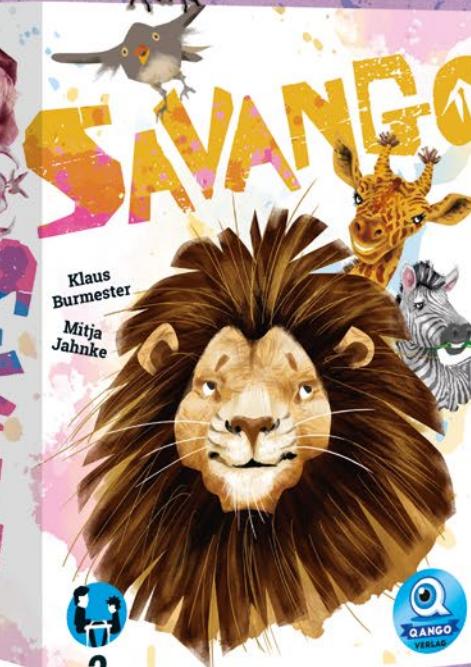
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2026

3x Animal Chess for 2:

clever in the Savannah, deep minded in the Ocean
and wild in the Amazon basin

Tactical
beermat-games
(from 7+ yrs. / 15 min.).



Fun for Card Gamers from 4-7+ years!



Communicative fun
with cats and witches on 110 cards
(15 min.).

The fairy tale of the
Brothers Grimm with
120 cards (25 min.).

More fun for Card Gamers from 8-9+ years!



Extension of basic Floris card game with amphoras and vases (20-30 min.).

A chaotic and unpredictable card game with 72 cards by 30 different illustrators and two cards by Arnold Reisse (5-20 min.). Packaging design by Pegasus in-house graphics team.



36 Missions-Cards for more safety and fun at the place of work.

Client:

BGHW (liability insurance association)

let you **NOT** in
the cards look!



Learning English with DEnglisch!

German-English (DEnglish) quiz card games to learn the correct English phrases with 80 cards
(12+ yrs. / 30 min.).



First rough drafts of the cover illustration:



Integration in existing lineup:

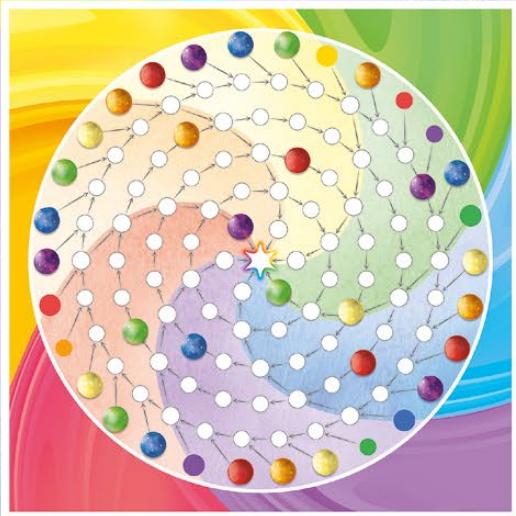


Vortex, Star maps and Celtic Knots!

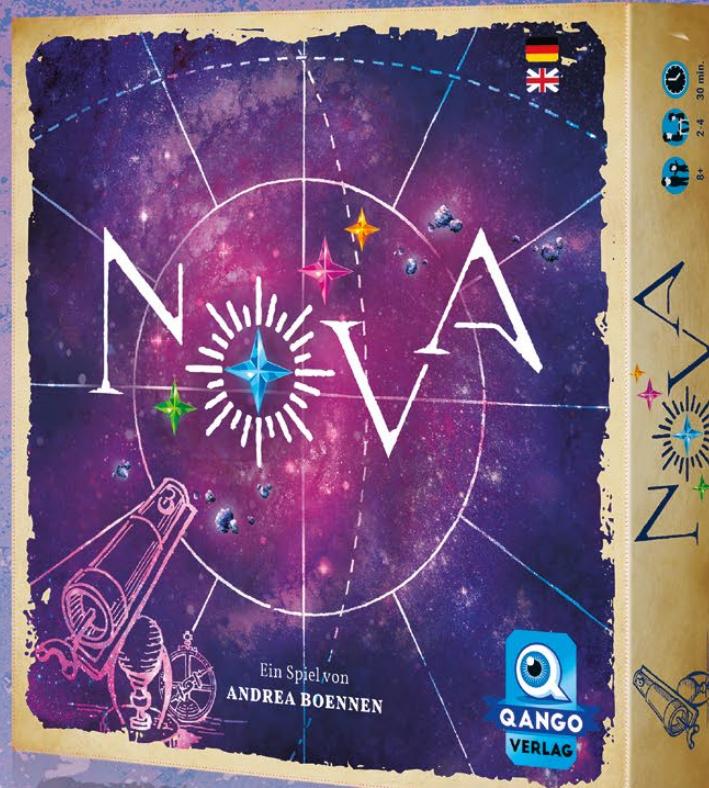
Strategic dice game
(7+ yrs. / 20 min.).



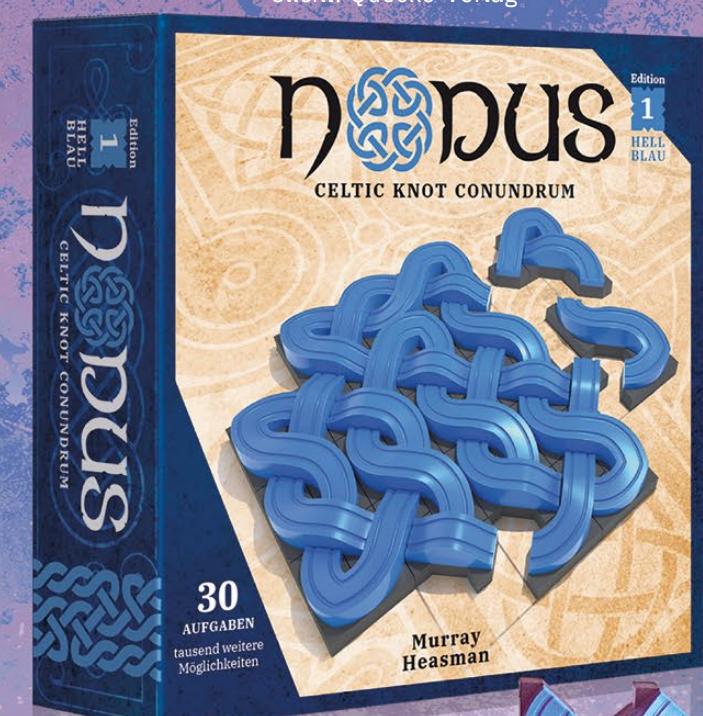
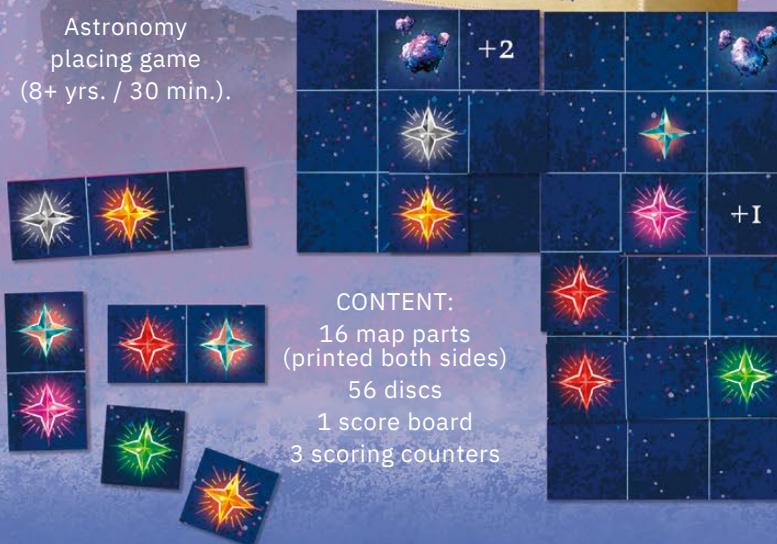
6x 1x



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Astronomy
placing game
(8+ yrs. / 30 min.).



Celtic knot conundrum set:

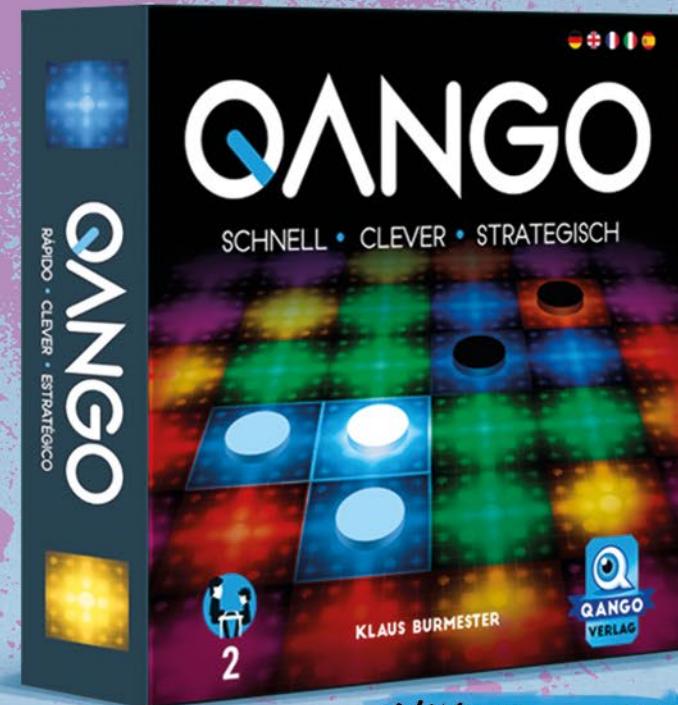
CONTENT:
25 building blocks / manual with 30 challenges

Client: Quecke-Verlag

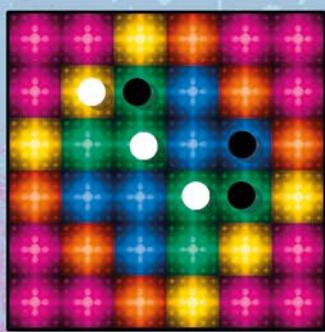


Outsmart your Opponent with **3** Winning Positions!

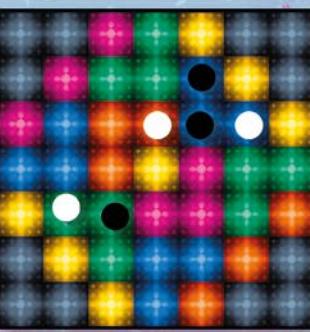
QANGO classic (2016) / QANGO MASTER + TOURNAMENT (2022)



QANGO has received the Generationspiel Quality Seal for its game concept and user-friendly graphic design.

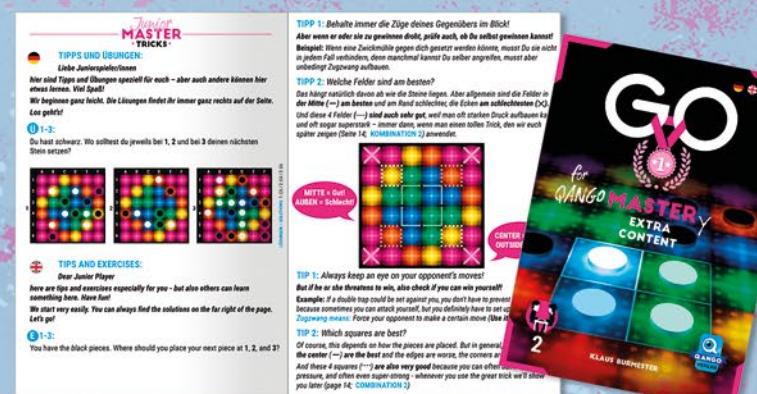


QANGO 6



QANGO 7

QANGO-Turniere seit 2016:



More than 30 pages of **MASTER** content with tips and strategies, explanations of double traps, combinations, openings ... From simple to top level.

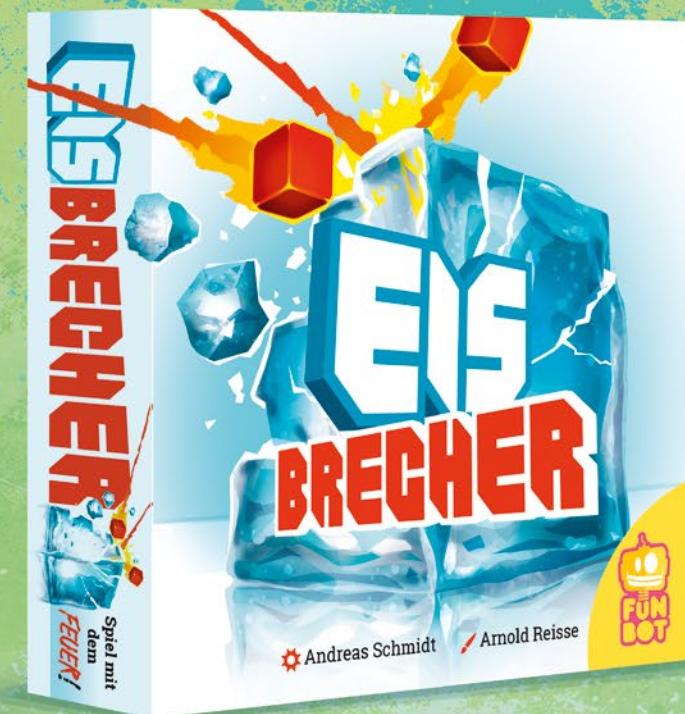
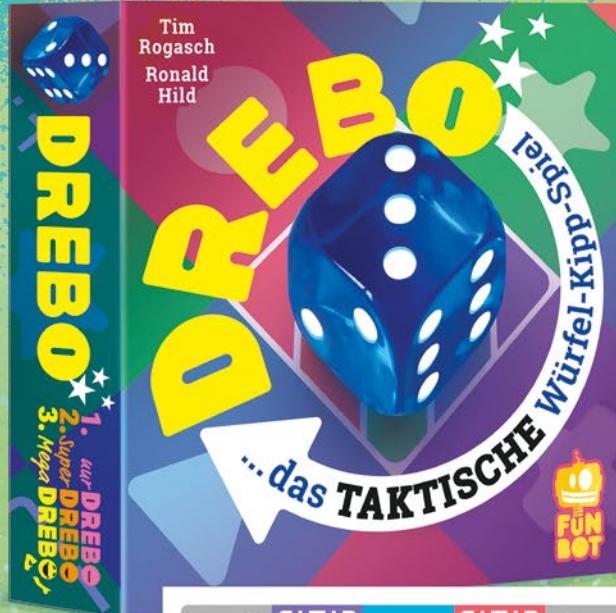
With tricks from the German QANGO champion!



Everything you need to run QANGO TOURNAMENTS:
tournament pads for results, instructions and an additional QANGO mini-game.

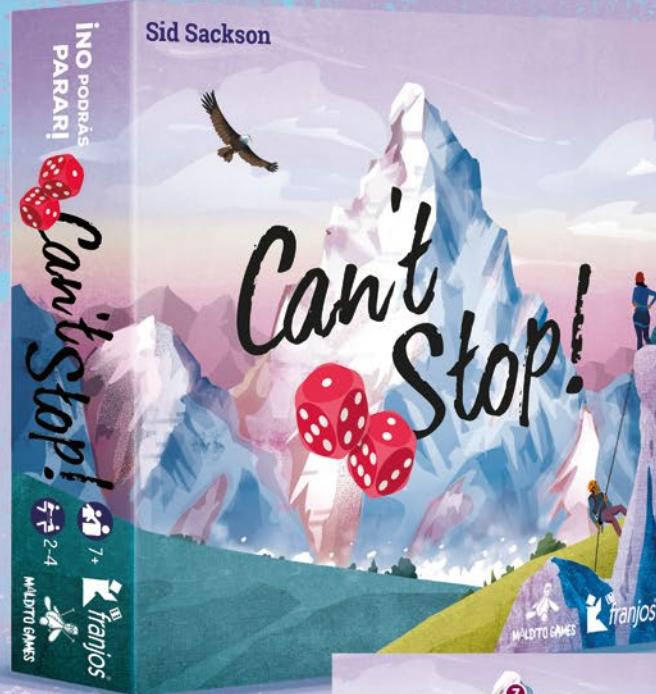
Those FUNBOT games are played with Dice, Words and Fire!

The first player who can mark three DREBOS (3 X in a row) wins the tactical dice game (7+ yrs. / 15 - 30 min.).



WIRRE WORTE (confusing words) provide many keywords to talk about (10+ yrs. / 20 min.).

Highly addictive dice game;
previously published by Parker and Ravensburger
(7+ yrs. / 2-8 min.).



10 x



3 x



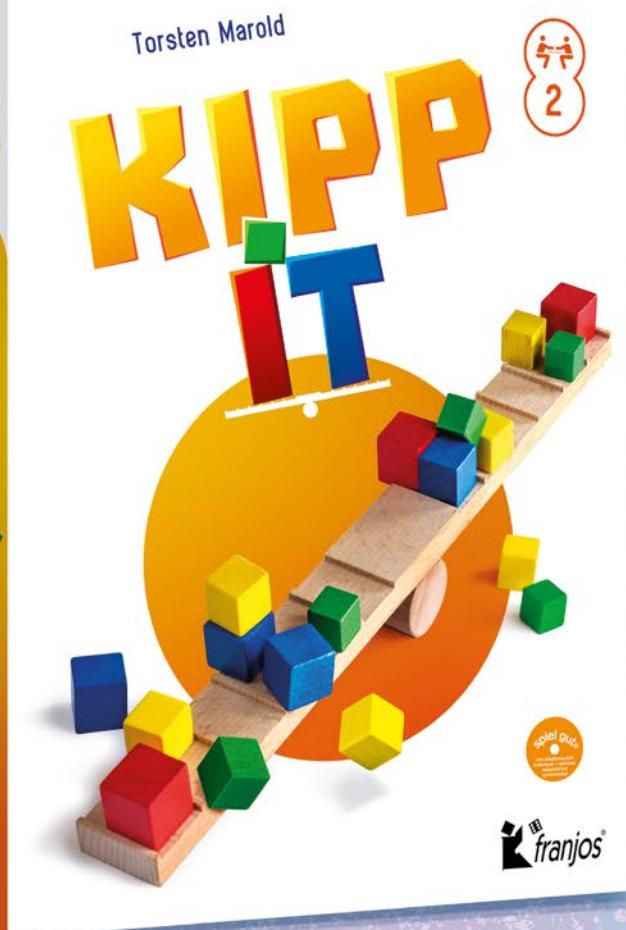
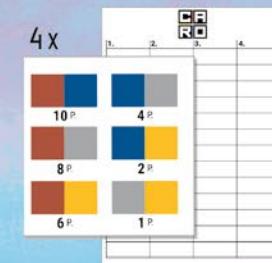
4 x



Game Classics from franjos!



A tactical tile placement game
(8+ yrs. / 15-30 min.)



For 2 players with
dexterous hands
(5+ yrs. / 10 min.)

8x 12x
10x 14x
1x



Educational Games (on fire): 112 SAFETY FIRST! / IN SERVICE for everybody!

Quiz-game for the education of the firefighter youth brigade.
The fox is the youth brigade symbol.

Client:
Christoph Cantzler,
game design /
HFUK Nord,
fire department insurance





Join the KIDS-FIRE-DEPARTMENT!

Comics to read aloud for future firemen or firewomen.

Client: HFUK-Nord, fire department insurance

DER SICHERE AUSFLUG MIT DER KINDER-FEUERWEHR

Mit dem SCHLAUFUCHS im Erlebniswald TEIL 3



Another Day, another Sketch!

From Pencil to Photoshop.



T-in-a, pretty Ballerina!

Made with Adobe Illustrator
and Photoshop, Procreate,
pen and inc.





Be cautious of those Insect Knights!

They protect the tiny wildlife.

Nice to meet you!

Creatures that I would like to get to know.



Illustrations with friendly Characters

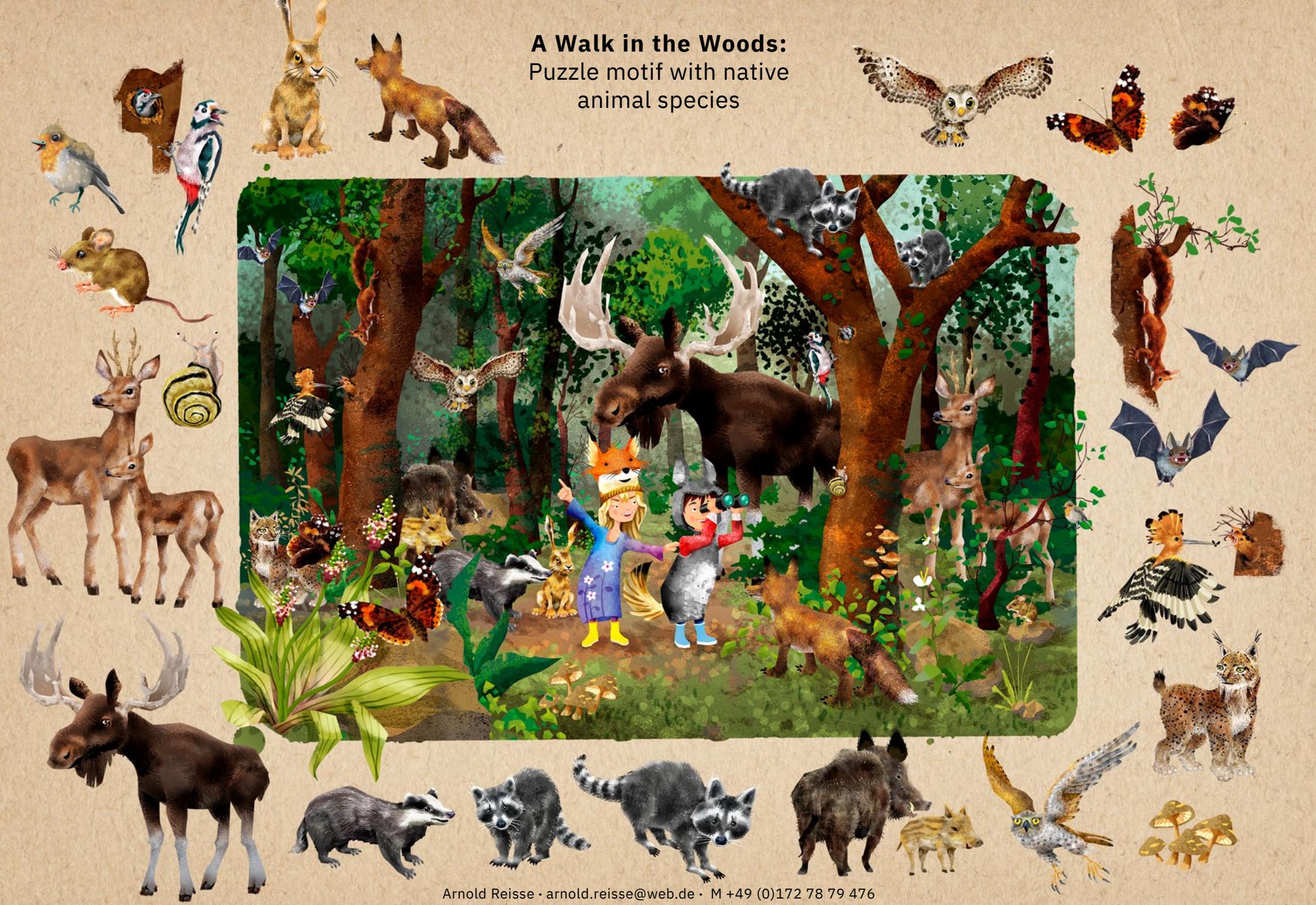
for retro posters, retro covers, toy packaging and much more

The disco dancers are developed for a game that unfortunately
didn't get published. ... *then they dance here.*



A Walk in the Woods:

Puzzle motif with native animal species

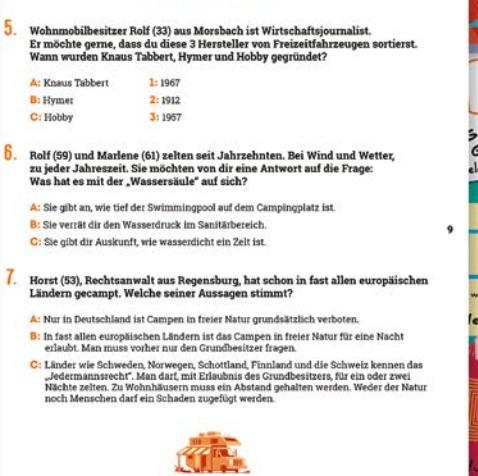




Camping? Exactly my thing!

101 questions and answers on 92 pages.
The entertaining paperback book contains amusing camping tricks and many surprising facts for all campers.

Client: Ideenflieger



Find the Word within the Word. Quickly!

61 challenges to expand your vocabulary.

A training book to write in.

Client: Ideenflieger

WORT



Für diese Herausforderung gelten folgende Regeln:

Jedes gefundene Wort zählt nur einmal.

Verben immer in der Grundform.

Nomen nur im Nominativ z. B. der Wald, die Wälder (wenn Plural erlaubt ist).

Maximal 16 Buchstaben, mindestens 3 Buchstaben pro Wort.

Namen/Vornamen? JA!

Anglizismen? JA!

Abkürzungen? JA!

Geografische Begriffe? JA!

Tiere? JA!

Spiegelwörter, z. B. Eber-Rebe? JA!

Worte rückwärts? JA!

Plural? NEIN!

Max. 45 Minuten!

ANGLIZISMEN? NEIN.
ROTTWEILERUNTERBRINGUNGEN ist keine Lösung.

ABKÜRZUNGEN? NEIN.
in ROTTWEILERUNTERBRINGUNGEN wäre nicht okay.

EOGRAPHISCHE BEGRIFFE? JA.
zählt GENT (Stadt in Belgien) in EGENTRATSCHEREIEN.

TIERE? NEIN.
ringt dich ROTTWEILER leider nicht weiter.

DRTE7, z.B. Eber-Rebe? NEIN.
sind Spiegelwörter. Weil sie in dieser Herausforderung als Wort, das von links nach rechts gelesen wird. Fall ROT und RUN.

RÜCKWÄRTS? JA.
ODENWARENHAUS ist z.B. ein Wort, rückwärts lesen kann.

PLAL? NEIN.
2 und BLINDSCHLEICHENWÄLDER ist anerkannt.

elle deine puhr auf
21 Minuten!

ABENTEUERSTIPPVISITEN

SCHLAGERUMSATZZAHLEN

Du hast pro Begriff 15 Minuten Zeit.
Los geht's!

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So sucht Georg nach verborgenen Wörtern
Schritt für Schritt.



Mach dir röhig ein paar Notizen ... oder krankel das ganze Heft voll.
So, genug mit den Erklärungen.
Auf der nächsten Seite geht es los. WORT-Spaß!
Ach ja:
Unsere LÖSUNGS-Vorschläge findest du immer direkt auf der Doppelseite direkt nach den Herausforderungen. Wir sagen Vorschläge, weil ihr vielleicht noch ganz andere Wörter finden werden.

Verben immer in der Grundform.

Nomen nur im Nominativ z. B. der Wald, die Wälder (wenn Plural erlaubt ist).

Maximal 14 Buchstaben, mindestens 4 Buchstaben pro Wort.

Namen/Vornamen? JA!

Anglizismen? NEIN!

Abkürzungen? NEIN!

Geografische Begriffe? NEIN!

Tiere? JA!

Spiegelwörter, z. B. Eber-Rebe? JA!

Worte rückwärts? JA!

Plural? NEIN!

6. KOMFORTZELTERNEUERUNG

Du hast insgesamt 30 Minuten Zeit.
Los geht's!

Ich muss laut losstucken.

Wäre er doch nur dichter!
arbeitet, nicht ausschalten.

das Radargerät eingestellt.
eht dir ungeheuer ähnlich.

Der Weizen und das Korn.
szen den Motor ausbauen.

Wäre er doch nur Dichter.
Der Computer arbeitet nicht, aus-

Die Polizei hat den Verkehr einge-

Dein Sohn sieht dir, Ungeheuer, ä.

Wirtschaft: Das Weizen und der K.

Er will das Haus ausbauen.

Die AOU HERAUSFORDERUNG:

20 WÖRTER mit A und 7 WÖRTER mit O und 5 WÖRTER mit U in 20 Minuten.

TASCHENKALENDERBEDARF

GELABERMODERATOREN

IEFBRUDERBENACHTEILIGUNG

Du hast 20 Minuten Zeit.
Los geht's!



SCHWANGERSCHAFTSEILANTRÄGE

z.B. der W

mir

Spiege



The troublelicious heist game with just one loser!
YUM YUM Trouble Gum is a card shedding game. When it is your turn, you draw a new card and/or play a card that **fires** everyone and everything is in points!

Execute the effect of your played card:



The trouble gum, the cherry and the banana have



It is the next



VPs
VPs
VPs
VPs

you have used up the whole Patch.

more seedlings than remain in the missing seedlings from the Heap are supposed to take random seedlings, our choice from the Heap instead. Only after

VPs, you win.

The tied player who has collected more seedlings of another tie, there are multiple winners.

OTS: A FEW BASICS

An action lets you **take** or **flip over** seedlings from the down Patch, these are random seedlings, unless specified otherwise.

Heap, these are seedlings of that player's choice, unless specified otherwise.

All Troublebots are shroombots but only four shroombots are Troublebots.

2 Barrelbot 8 Flamerbot
12 Birthdaybot 15 Flowerbot

For detailed descriptions of the shroombot actions, take a look at the reminders or at the shroombot themselves.

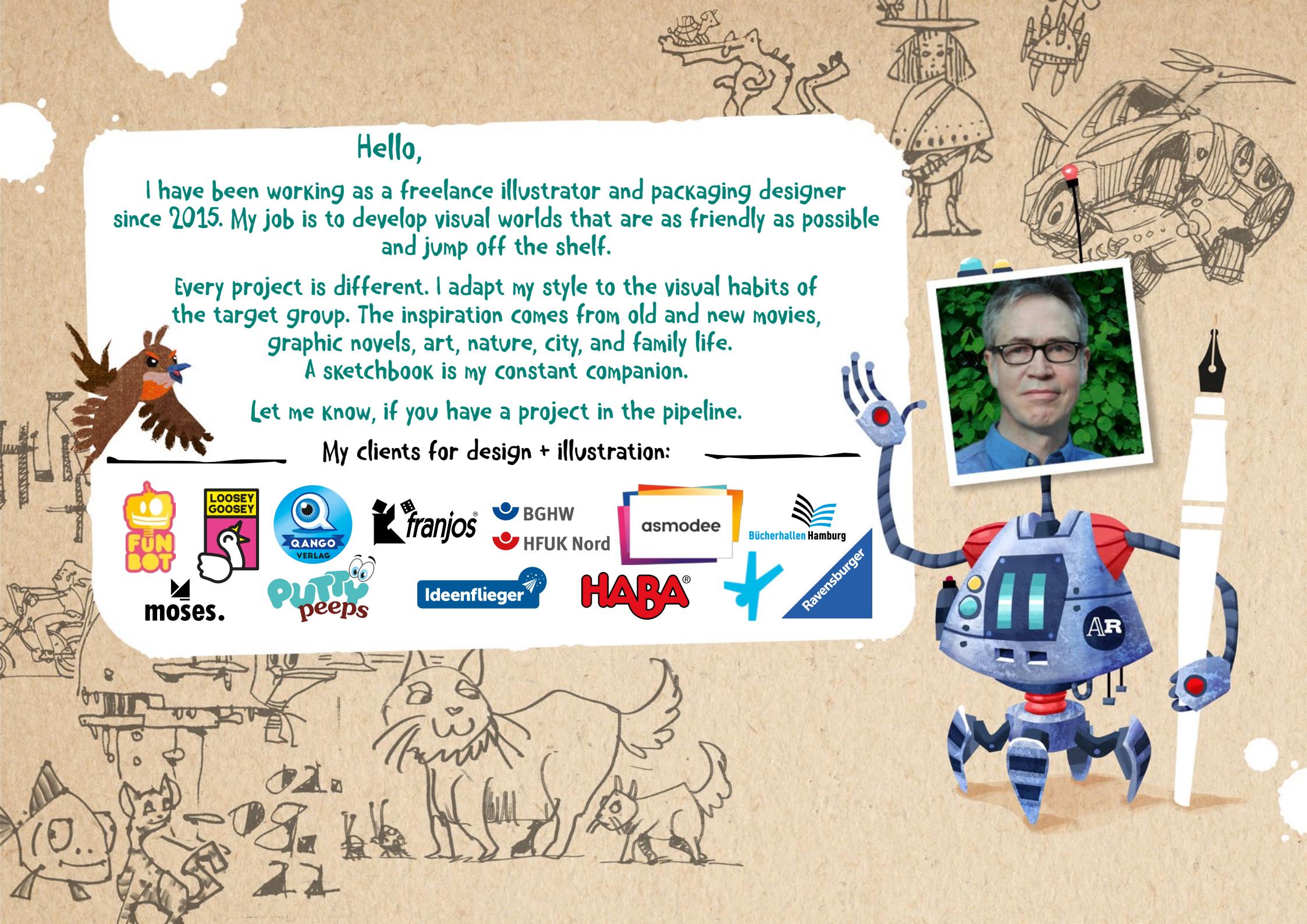
Cause trouble
- cause causing trouble is fun!



RARE CASE:
If both the draw pile and the discard pile are empty and, one after the other, nobody plays a card, you go straight to jail, if you are one of the players with the most hand cards. Put a cop badge in front of yourself, jail side up. The last player who played a card (and put you in jail) is the starting player (see below).

2-5 20* 8*
~ 5 minutes per player

points!



Hello,

I have been working as a freelance illustrator and packaging designer since 2015. My job is to develop visual worlds that are as friendly as possible and jump off the shelf.

Every project is different. I adapt my style to the visual habits of the target group. The inspiration comes from old and new movies, graphic novels, art, nature, city, and family life.

A sketchbook is my constant companion.

Let me know, if you have a project in the pipeline.

My clients for design + illustration:



moses.



PUTTY
peeps





GO
MIAU
ZEN
CAT

THANK
YOU

for your
attention !

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SAVANNE GO

KIPLING IT

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